



STUDENT LEARNING GOALS for ART

- The student will:**
- Develop aesthetic awareness, imagination, perception, appreciation, knowledge and skills
 - Foster creativity, self-expression, self-confidence and self-discipline
 - Expand craftsmanship, problem solving abilities, cultural understandings and safety procedures
 - Participate in clean-up, share and help others, respect the property of the school and others, take turns, and work in groups

The Kindergarten essentials include the development of motor skills and the appropriate manipulation of materials. Students should begin to recognize basic art concepts and express personal feelings through art. They should also become aware of the art of other time periods, places and peoples. Students will understand that their works of art are unique and valuable as self-expression.

Learning Skills in a 21st Century Art Class

Art students will utilize the following skills while incorporating the technological changes of the 21st Century:

- Analyze
- Apply standard grammar
- Classify
- Collaborate
- Communicate effectively
- Compare & contrast
- Construct logical sequences
- Create hypotheses
- Critique
- Describe
- Detect fallacies
- Distinguish between fact & opinion
- Draw conclusions
- Follow directions
- Formulate questions
- Increase vocabulary
- Interpret
- Listen
- Make conjectures
- Make presentations
- Manage time
- Observe
- Organize
- Outline
- Paraphrase
- Predict outcomes
- Proofread
- Read critically
- Recognize cause & effect
- Recognize main ideas & details
- Report
- Revise
- Self Assess
- Sequence
- Solve problems
- Speak publicly
- Summarize
- Take notes
- Take tests
- Think inventively
- Use resources
- Use technology
- Work productively
- Write

Visual Communication and Production

- K.1** Create art that represents personal solutions
- K.2** Express ideas and feelings
- K.3** Identify and use:
 - colors** - red, blue, yellow, green, orange, violet, (purple) brown, black, and white
 - textures** - visual & tactile (hard/soft, smooth/rough, bumpy, scaly, squishy, slimy)
 - lines** - long/short, thick/thin, vertical/horizontal/diagonal, straight/curved, dotted/dashed, wavy, zigzag, spiral
 - shapes** - circle, square, triangle, rectangle, oval
 - patterns** - natural / man-made
- K.4** Commemorate personal or historical events
- K.5** Create art depicting animals or plants
- K.6** Create a self-portrait
- K.7** Identify objects within the environment that occupy space
- K.8** Identify spatial relationships - left/right, top/bottom, side/center, front/back, over/ under, up/down
- K.9** Describe the sequence of steps in the making of a work of art
- K.10** Use 3-D motor skills: pinch, pull, squeeze, twist, pound, roll, tear, curl, assemble, model
Use 2-D motor skills: paint, paste, glue, fold cut, rub, print, stamp

Cultural Context and Art History

- K.11** Identify types of artists: illustrator, painter, cartoonist, sculptor, printmaker, portraitist, graphic designer, animation artist, set designer, decorator, fashion designer, architect, graphic designer
- K.12** Identify purposes for creating works of art
- K.13** Discuss the concept that people in all cultures create art

Judgment and Criticism

- K.14** Look at, describe and respond to works of art
- K.15** Classify objects by using art vocabulary, such as: color, texture, line, shape, and pattern

Aesthetics

- K.16** Explain ideas and expressions in own art work
- K.17** Select a preferred work of art from among others and explain why it was chosen
- K.18** Discuss thoughts/ experiences/ feelings expressed in artwork

- Introduce global awareness
- View world map
- Experience art from different time periods
- Share artwork
- Communicate feelings

Art Across the Curriculum: The following assignments/activities are examples of how art will connect knowledge within and across the disciplines.

- **Math** - Identify and create patterns using basic geometric shapes.
- **Social Studies** - Correlate with county and state curriculum.
- **Language Arts** - Use shared reading and oral communication skills to explore art.
- **Science** - Explore and discover during controlled experiments with materials - for example, show students how to mix the primary colors.
- **Health and Physical Education** - Develop safety practices for self and others.
- **Music** - Share the songs, lyrics or dance of different cultures.
- **Careers** - Be aware that artists are employed to design many everyday objects, for example: cereal boxes, magazines, soup cans, cars, fabric patterns and packages for toys.
- **Economics** - Discuss artifacts (needs) with fine art (wants, luxury) and that artists and craftsmen get paid (correlate with K economics K.6).

Enrichment: The following assignments and activities are designed to reinforce basic skills and to expand students' interests and abilities.

- Draw using a variety of materials
- Understand printing
- Weave with paper or yarn
- Learn to stitch
- Experiment with resists
- Develop activities based on individual school interests or needs

Ethical Procedures

Henrico County Public School art students are expected to perform honestly through the production of their own work and adhere to the HCPS Code of Conduct. All artwork should be original. Use images from the internet with caution. Ideally, work from life or use personal photographs. Carefully read the use requirements on any web site. Pictures from the Internet should be fully cited. Permission from the website owner/administrator to use a picture may be necessary.

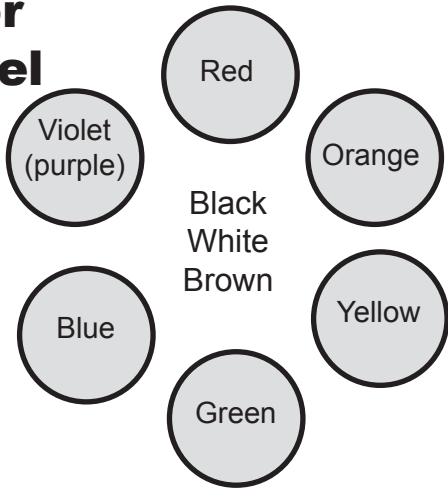


Top



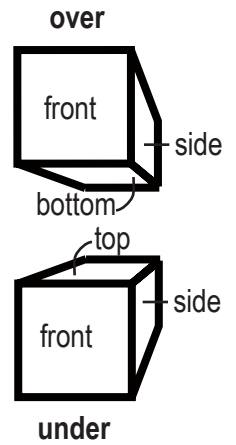
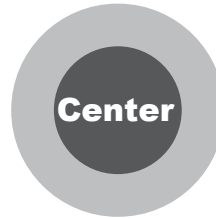
KINDERGARTEN VISUAL ARTS VOCABULARY & CONCEPTS

Color Wheel



Types of Artists

- Illustrator
- Painter
- Cartoonist
- Sculptor
- Printer
- Portrait
- Graphic Designer
- Animation Artist
- Set Designer
- Decorator
- Fashion Designer
- Crafts Artist

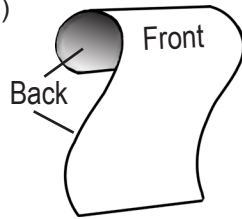


Texture (examples)

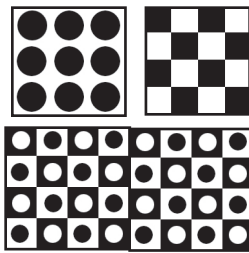
Visual/Tactile

Rough
Smooth
bumpy
slimy

SCALY
HARD
SOFT
squishy



Patterns



Learn about famous artists and the art of various cultures around the world

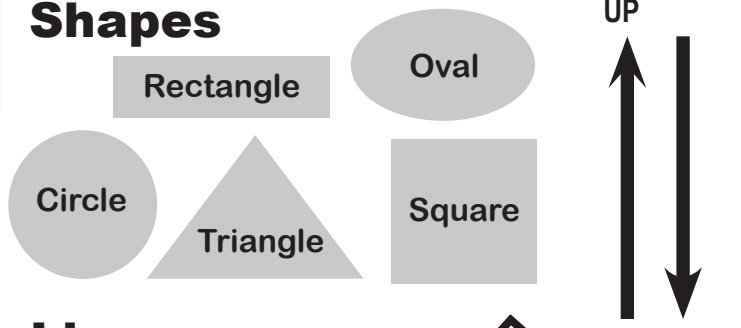
Side

Side

Three Dimensional Motor Skills
Pinching, Pulling, Squeezing, Twisting, Pounding, Rolling, Tearing, Curling, Assembling, Modeling

Two Dimensional Motor Skills
Painting, Pasting, Gluing, Folding, Cutting, Rubbing, Printing, Stamping

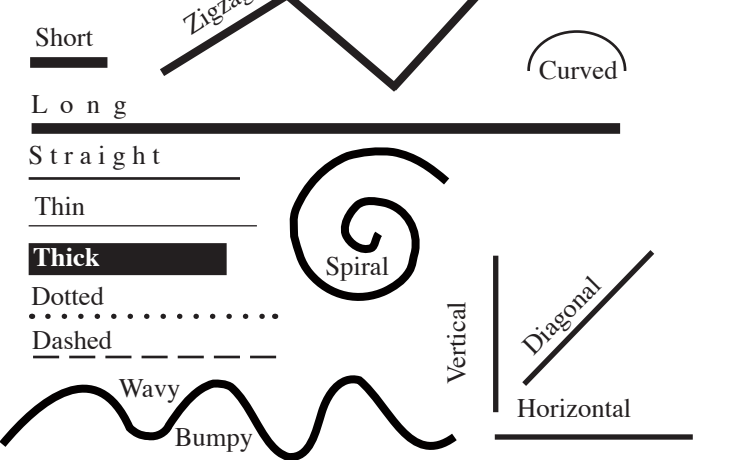
Shapes



Vocabulary

back	long	straight
black	orange	texture
blue	oval	thick
bottom	over	thin
brown	pattern	three dimensional
center	(natural and man-made)	(3D)
circle	portrait	top
color	rectangle	triangle
curved	red	under
diagonal	right	vertical
front	shape	violet (purple)
green	short	wavy
horizontal	side	white
left	square	yellow
line		zigzag

Lines



Bottom